

The structure description of the ephemeris binary file, serial number 2731, based on the StePPeD database release 3.3.

(the latest version of this document can be found at: <https://pad2.astro.amu.edu.pl/StePPeD> in available downloads)

1. The header (see Fig.1)

A) Two integer numbers: ephemeris **serial** number (version) and the total **number** of bodies (the Sun plus stars) [total size is 4+4 bytes]

B) A table with the bodies names and masses. In each row we have 8 characters of the body name (including a terminating null byte ‘\0’) and a double number containing the mass of the body. [total size is **number** * (8+8) bytes]

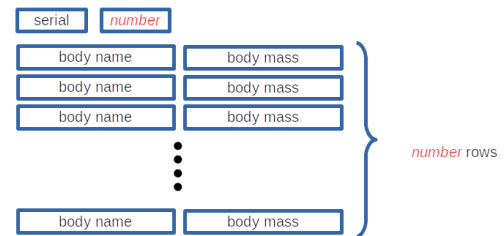


Figure 1: Header structure

There are 31 bodies in the backward ephemeris and 31 bodies in the forward one.

2. The set of the step data, see Fig.2. Each step data block consists of two parts:

A) Two double numbers containing start and end epochs of the particular step [total size 8+8 bytes]

B) The set of **number** blocks of data, each containing all coefficients for one body (see Fig.3). Each body block contains 30 double numbers (10 for each component) [total size **number** * 240 bytes]

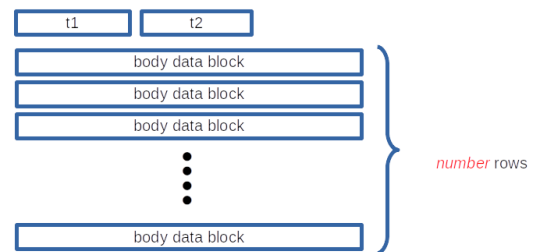


Figure 2: one step data block

The total size one step block of data equals 16 + **number** * 240 bytes.

There are 833 steps in the backward ephemeris and 903 in the forward one.

```
typedef struct {
    double x,           // x component of the position
           vx,          // x component of the velocity
           ax,          // x component of the acceleration
           bx[7],       // polynomial coefficients for the x component
           y,           // y component of the position
           vy,          // y component of the velocity
           ay,          // y component of the acceleration
           by[7],       // polynomial coefficients for the y component
           z,           // z component of the position
           vz,          // z component of the velocity
           az,          // z component of the acceleration
           bz[7];       // polynomial coefficients for the z component
} STAR;
// the size of this structure equals: 3 * 10 * 8 = 240 bytes
```

Figure 3: The body data block structure - an excerpt from the ephemeris reading code.